

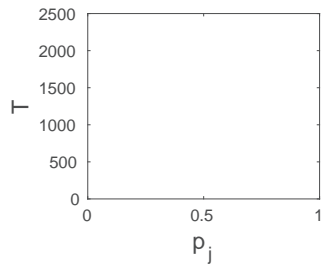
FIG. 1. Jump-diffusion foraging model parametrized by the probability of jumping. (a) The forager moves to nonadjacent sites with probability $\frac{p_j}{n}$ and to adjacent sites with probability $\frac{p_d}{n}$, accounting for the possibility of diffusion. (b)—(d) Example forager paths (blue lines and dots) for $Q = 1, 0.3, 0.03$. Green represents sites with food, while white represents empty sites.

jumps with probability p_j , or diffuses with probability p_d [Fig. 1(d)]. Providing our forager with both types of movement allows us to consider how much time the forager should spend exploiting a given location, and how frequently the forager should move to other locations. We demonstrate that the mean lifetime of the forager varies nonmonotonically with respect to p_j , and the forager's lifetime is maximized through a mixture of jumping and diffusion.

This work extends the recent studies of [

FIG. 3. (a), (b) Forager lifetime computed from Eq. (9) (in the case of pure diffusion)

drops as we change τ to $\tau = 2$ since in the case of pure diffusion ($\alpha = 1$) the forager will live at least two time steps, whereas the pure jumper may not. As $\alpha \rightarrow 0$, this effect becomes negligible. Furthermore, this drop in the ratio becomes less severe for larger values of n since the jumper will almost always live at least two time steps. In Fig. 3(d) we display the ratio as a surface plot along both the n and α axes. Increasing n clearly expands the region (outlined) of values, for which diffusion is a better strategy. Note that for very small values of n ($n \leq 5$) the cover time for diffusion is less than the cover time for jumping, leading to an advantage of jumping over diffusion at those parameter values. When large relative to the diffusive forager benefits from a larger



when using a mixture of these modes of movement. This explanation is further validated by the qualitative similarities of the jump-diffusion and jump-wait models. In either model, making larger or smaller lead to situations in which the

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